**Module 4 – Creating an Acceptable Use Policy**

**Introduction and Link to Ontario Catholic Graduate Expectations**

**“I have ideas!”**

**Optional starting teacher-talk:** *As a part of the church community each of us are called to make a difference. One way we can do this is by sharing ideas. The world benefits when many people come together to share their ideas for the common good. Today we are going to use our ideas to create rules that help everyone benefit from using computers. Our classroom community will use everyone’s ideas to remind us when we are on a computer it is a tool for life-long learning and sharing respectfully with others.*

**Activity 1: Minds On**

Read the Scripture passage and lead students through the following discussion questions.

**Jesus Calls the First Disciples**
*(Mark 1.l8-22)*
*18 As he walked by the Sea of Galilee, He saw two brothers, Simon, who is called Peter, and Andrew, his brother, casting a net into the Sea – for they were fishermen.*

*19 And he said to them, "Follow me, and I will make you fish for people."*

*20 Immediately they left their nets and followed him.
21 As he went from there, he saw two other brothers, James son of Zeb'e·dee and his brother John, in the boat with their father Zeb'e·dee, mending their nets, and he called them.*

*22 Immediately they left the boat and their father, and followed him.*

**Discussion Questions:**

1. When Jesus called the first disciples, what kind of people did he choose?
2. What do you think it means to “fish for people”?
3. How can we use technology to “**enhance the quality of life for others**?”
4. How can students use technology to “**contribute to the common good**?”

**Activity 2: Action**

Beginning next school year, every student will be required to sign a computer “Acceptable Use Policy” before logging on to technology at school.

Student Task: As a class or in groups, create an Acceptable Use Policy (A.U.P.) that can be used by all students when using technology while at school.

**What is an Acceptable Use Policy?**

An Acceptable Use Policy or AUP is what computer users agree to when they use a computer or go online. “In response to the growing use of the Internet in classrooms, many schools have implemented Acceptable Use Policies (AUPs) to ensure that school computers are being used in a safe, relevant and appropriate manner.” (Source: [Media Awareness Network](http://tinyurl.com/vxgv))

Review the following examples of Acceptable Use Policies. Discuss what they “look like” in terms of length, wording, etc. What is their purpose? Do people read them? Are they helpful to the user?

**Example User Agreements** (*Ctrl + Click to open*)

The [iTunes Acceptable Use Policy](http://www.apple.com/legal/itunes/ca/terms.html)

[Xbox Community Network](http://www.xcncentral.com/acceptable_use_policy.aspx) Acceptable Use Policy

Or Visit [Wikipedia](http://en.wikipedia.org/wiki/Acceptable_use_policy) page on Acceptable Use Policies

**Tools:**

·         Paper
·         Pens, Crayons, Markers, etc.
·         Computer: Glogster, Jux, Weebly, Smart Notebook, PowerPoint, etc.

**Method:**  Students may

·         Create a poster
·         Create a website
·         Create a one to three slide presentation using a computer application
·         Produce a Video

**Sample Language in the AUP:** (Please stress that this should be written in student-friendly language)

When I log onto a computer or device,

* + I will . . .
	+ I will . . .
	+ I will . . .
	+ I will not . . .

**Activity 3: Consolidate**

Have students share their work with other groups or another class. Collect student-created Acceptable Use Policies and submit to the school AUP folder (in the office) or if you have made a digital AUP, please email to Dan Bodkin through First Class.